

Command Class

Command is a western competition which exhibits a well-trained, responsive performance horse/pony. Entries are eliminated, one at a time at the discretion of the judge as commands are not executed correctly. The command to stop from the lope or hand gallop can be given only once in each direction. Riders may be asked for roll backs, turn on the forehand, turn on the haunches, leg yield, side pass, extended jog. Extended jog may be ridden posting or in a half seat position.

Discipline Rail

An equestrian class in which the rider performs the maneuvers as a group, as a rail equestrian class.

The following can be asked:

- Enter ring on right rein
- Transitions to and from any gait: trot to canter, hand gallop to walk, halt to canter, trot to counter canter, etc
- A gait in a specific amount of strides or steps
- Extension and collection of any gait
- Starting and traveling on the counter canter
- Hand gallop and/or extended canter
- Simple changes of lead
- Ride without stirrup leathers and/or drop and pickup stirrups
- Change leads (simple) as you pass in front of the judge
- Turn on the haunches and/or turn on the forehand
- Leg yield away from and back to rail
- Reverse at walk or trot
- Post on the incorrect diagonal
- Back
- Walk “on the buckle”
- Stand for inspection on a loose rein
- Answer basic questions about the horse - colour, breed, height, body parts
- Ride any gait in a half seat/two point position
- Juniors and Intermediates may be asked to dismount and remount

Tiny Mites:

- Walk, posting or sitting trot without stirrups.
- Can be asked to walk on a loose rein
- Back
- Reverse at walk or trot
- Answer basic questions about the horse - colour, breed, height, body parts
- Enter ring on right rein
- Post on the incorrect diagonal
- Ride any gait in a half seat/two point position

English Equitation
Junior, Intermediate, Senior

Start at marker A.

Proceed at a sitting trot to marker B.

At B, do a circle to the left
at the canter.

Canter from marker B to C.

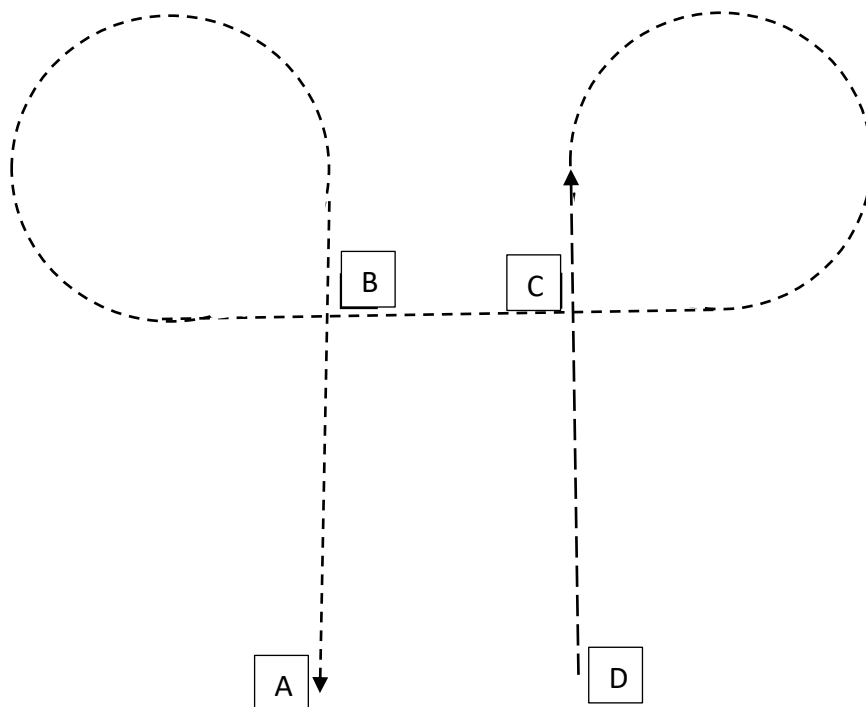
At marker C perform a circle.

Sitting trot marker C to Marker D.

Halt at D.

Return to the lineup.

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English Equitation
Walk/Trot Junior, Walk/Trot Senior, Tiny Mites

Start at marker A.

Proceed at a sitting trot to marker B.

At B, do a circle to the left posting
on the correct diagonal.

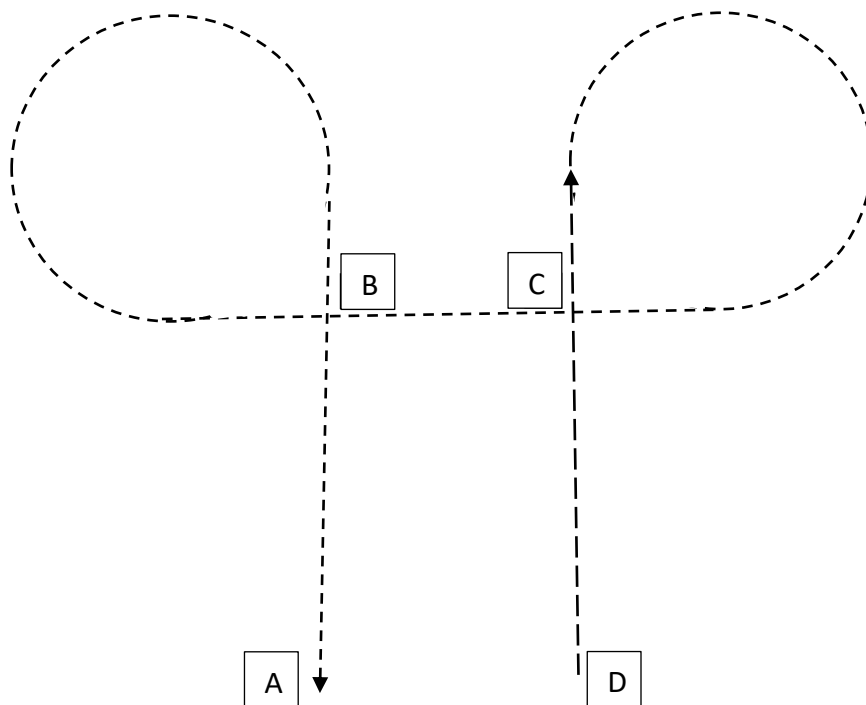
Posting trot from marker B to C.

At marker C perform a circle.

Sitting trot marker C to Marker D.

Halt at D.

Return to the lineup.



Hunt/Jump Seat Pattern Junior, Intermediate, Senior

Sitting trot A to B

Posting Trot to C on the right diagonal

* tip line up with the boot sign

Execute a figure 8 at the trot

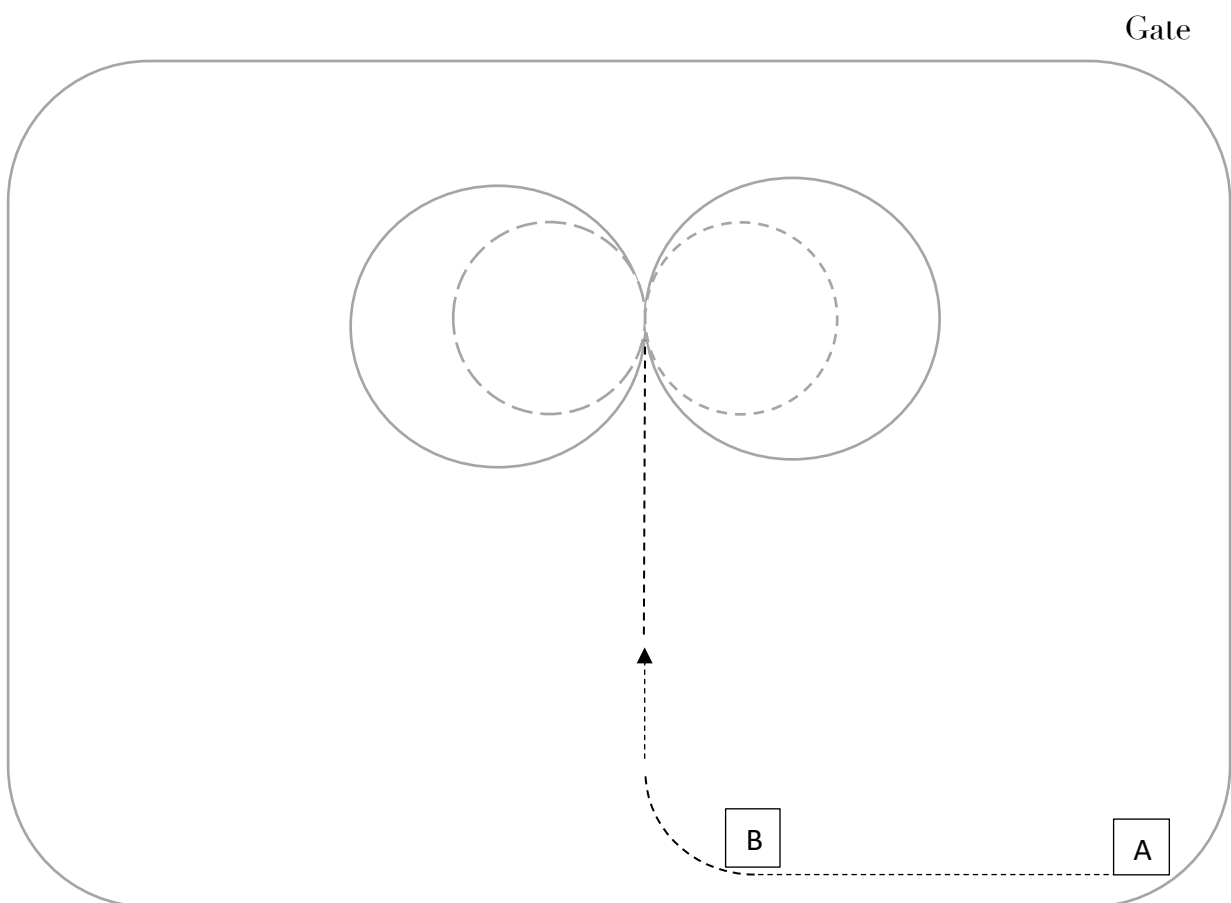
* tip - don't make your circles too small
- make both sides of your 8 the same size

Execute a figure 8 at the canter

Demonstrating a simple change of lead

Halt

Return to lineup at a posting trot.



Hunt/Jump Seat Pattern Walk/Trot Junior and Senior, Tiny Mites

Sitting trot A to B

Posting Trot to C on the right diagonal

* tip line up with the boot sign

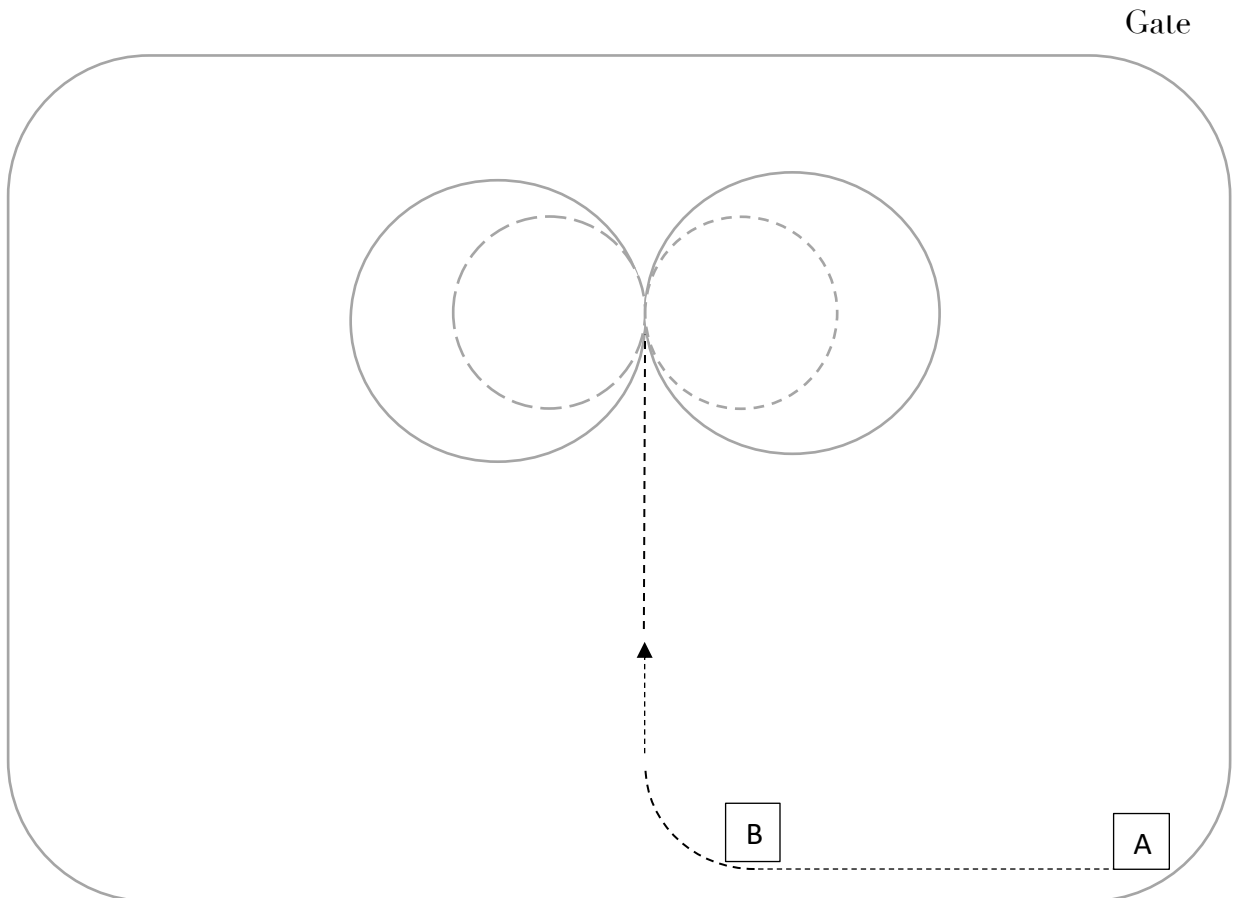
Execute a figure 8 at the trot

* tip - don't make your circles too small
- make both sides of your 8 the same size
- check your posting diagonals

Execute a bigger figure 8 at the extended trot

Halt

Return to lineup at a posting trot.



Western Horsemanship Pattern

Junior, Intermediate, Senior

Be ready at marker A

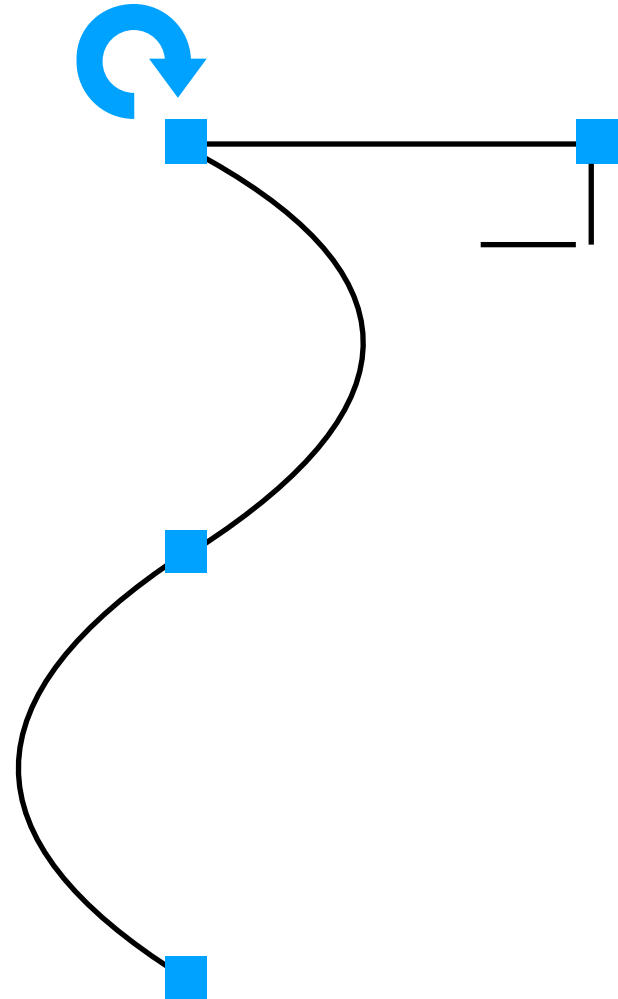
Lope a two loop serpentine beginning on the right lead showing one simple change of lead at marker B.

Stop at marker C turn 180 - degrees on haunches to the right.

Lope on right lead to marker D.

Stop at Marker D and back 4 steps.

Return to the lineup at the jog.



Western Horsemanship Pattern

Walk Jog Junior, Walk Jog Senior, Tiny Mites

Be ready at marker A

Jog a two loop serpentine
beginning on to the right lead

Stop at marker C turn
180 - degrees on haunches
to the right. Tiny mites and Junior
walk a small circle.

Jog to marker D.

Stop at Marker D and back 4 steps.

Return to the lineup at the jog.

